Application of Plastina et al. Serial No. 10/622,767

Exhibit E MS 303015.01 (5052)

```
Exhibit E
1
2
    FROM MEDIA.CPP
3
4
5
    11
6
    // Function: CWMPMedia::FetchAlbumArtURLForMedia
7
8
9
     //-
     CWMPMedia::FetchAlbumArtURLForMedia( MediaReservedItemId mriid, VARIANT* pvtitem )
10
11
12
                    hr = S_OK;
       HRESULT
13
       WBSTRString wstrMediaFilepath;
14
                   curlMediaFilename;
       CURL
15
       VARIANT_BOOL vtlsAvailable = VARIANT_FALSE;
16
17
       hr = lsAvailable( &vtlsAvailable );
18
19
        if( SUCCEEDED( hr ) &&
20
          vtlsAvailable )
21
22
          if( lsWhistlerOrBetter() )
23
24
             hr = get_sourceURL( &wstrMediaFilepath );
25
 26
             if(S_OK == hr)
 27
             {
               hr = curlMediaFilename.Set( UI_PATH, wstrMediaFilepath );
 28
 29
 30
             if(SUCCEEDED(hr))
 31
             {
 32
               h_f = curlMediaFilename.SetFileName{ NULL };
 33
 34
             if (SUCCEEDED (hr))
 35
                hr = curlMediaFilename.Get( SF_FILEIO, wstrMediaFilepath );
 36
 37
 38
              if(SUCCEEDED(hr))
  39
                if (!CURLHelper::ShareKnownToBeUp(curlMediaFilename))
  40
  41
                {
  42
                  hr = HRESULT_FROM_WIN32(ERROR_BAD_NETPATH);
  43
                else if (IGetCustomAlbumArt( wstrMediaFilepath, pytitem ))
  44
  45
  46
                {
                   WString wszCoilectionFilename;
  47
                   CComVariant var:
  48
```

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```
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49
                (void)CWMPItemDataMgr::GetAttributeByAtom(
     ITEMDATA_GETATTRIBUTE_MINIMALMETADATA, CSchemaMap::kilndex_WMWMCollectionID, NULL, 0,
50
51
     &var );
52
                if (\{var.vt == VT_BSTR\} && \{var.bstrVal\})
53
                   (void)wszCollectionFilename.Sprintf( L"%s%s%s", g_kwszAlbumArtPrefix,
54
55
                                          var.bstrVal.
                                          ((kmriidSmallAlbumArtURL == mriid) ? g_kwszArtSuffixSmall :
56
57
      g_kwszArtSuffixLarge) );
58
59
60
                 const WCHAR * rgURLs[2];
61
                 rgURLs[0] = wszCollectionFilename;
 62
                 rgURLs[1] = ((kmriidSmallAlbumArtURL == mriid) ?
      g_wszWMPL_ALBUM_ART_SMALL_FILENAME : g_wszWMPL_ALBUM_ART_LARGE_FILENAME);
 63
 64
 65
                 for (long nindex = 0; nindex < RGSIZE(rgURLs); nindex++)
 66
 67
                    if (IrgURLs[nIndex])
 68
                    {
 69
                       continue:
 70
 71
 72
                     CURL urlTest;
 73
 74
                     hr = curlMediaFilename.CopyTo( urlTest );
 75
                     if (SUCCEEDED(hr))
  76
  77
                       hr = urlTest.PathAppend( rgURLs[nindex] );
  78
  79
                     if( SUCCEEDED( hr ) )
  80
  81
                       hr = CURLHelper:: VerifyFileExists (urlTest);\\
  82
  83
                     if (SUCCEEDED (hr ))
  84
  85
                       hr = urlTest.Get( SF_FILEIO, wstrMediaFilepath );
  86
  87
                     if(SUCCEEDED(hr))
  88
                        pvtitem->bstrVal = WString::SysAllocString( wstrMediaFilepath );
                     {
   89
   90
                        if ( NULL == pvtitem->bstrVal )
   91
   92
                          hr = E_OUTOFMEMORY;
   93
   94
                        else
   95
   96
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```

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```
pvtitem->vt = VT_BSTR;
97
                      }
98
99
                    if (SUCCEEDED(hr))
100
101
                      // OK, if we're trying to hand back the legacy "folder.jpg" calls,
102
                      // then we're going to attempt to ensure that we don't hand it back
103
104
                       // incorrectly.
105
                       //
106
                       if (nIndex == 1) // (second entry in our array -- folder.jpg)
107
108
                         if (IShouldWeUseHelixArt( curlMediaFilename ))
109
110
111
                            ::VariantClear(pvtitem);
                            hr = HRESULT_FROM_WIN32(ERROR_FILE_NOT_FOUND):
112
113
114
                       }
 115
 116
                        break;
 117
                     }
 118
                   }
 119
                }
 120
              }
 121
               else
 122
 123
               {
                 hr = E. UNEXPECTED;
 124
               }
 125
 126
             }
             else
  127
  128
             {
               // Get TOC & Album Art URL from Library ?????
  129
               hr = E_INVALIDARG;
  130
             }
  131
  132
             // If we couldn't get the customized album art, then call through the item data manager
  133
             // to see if we can get the attribute from a library media (if this is one)
  134
  135
             // and just return the URL to download the alubm art
  136
  137
  138
              if( FAILED( hr ) )
  139
  140
                if ( kmriidSmallAlbumArtURL == mriid )
   141
                  hr = CWMPItemDataMgr::GetAttributeByAtom( (ITEMDATA_GETATTRIBUTE_INTERNALDATA |
   142
   143
         MEMDATA_GETATTRIBUTE_MINIMALMETADATA),
   144
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```

```
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                                        ITEMDATA_GETATTRIBUTE_LIBRARY_SMALLALBUMARTYURL.
145
                                        NULL,
146
                                        0.
147
                                        pytitem);
148
149
             }
150
             else
151
             {
               hr = CWMPItemDataMgr::GetAttributeByAtom( (ITEMDATA_GETATTRIBUTE_INTERNALDATA |
152
      ITEMDATA_GETATTRIBUTE_MINIMALMETADATA),
153
                                        ITEMDATA_GETATTRIBUTE_LIBRARY_LARGEALBUMARTYURL,
154
                                        NULL,
155
                                        ٥,
156
                                         pytitem);
157
158
             }
159
          }
160
161
162
         return (hr);
163
      }
164
165
166
       bool CWMPMedia::ShouldWeUseHelixArt( const CURL& urlFolder )
167
168
       {
169
         // Problem Description: (Bug#104535)
170
171
         // Helix delivered "folder.jpg" and "albumartsmall.jpg". We deliver these, but also
172
         // deliver "albumart_{GUID}_XXX.jpg. This handles multiple pieces of content with the
173
         // same album. Now, since we always write the old files, then effectively "last writer"
174
175
         // wins.
176
         // Now, if you play a piece of content out of the folder that we didn't have a match
177
         // for, then the album art in "folder.jpg" shouldn't be used for that piece of media.
178
179
         // There are a couple of exceptions, though.
180
181
         11
         // 1) If corona has not yet aquired metadata for an item.
182
                 once we have metadata, we know whether or not to use the Helix "folder.jpg"
183
         11
                If we haven't tried to get metadata, we have to fallback to (2).
184
         11
185
         -11
                Update (9/18/2002) - We found that users tended to put folder.jpg in the file
186
         //
                              when we didn't match, so we've removed the check against
187
         //
                              metadata provider request state.
188
         //
189
         11
         // 2) Since we don't immediately load the library, we don't know (1) all the time
190
                 (primarily in the double-click case. So, we come up with a simple compromise
191
         11
                 in this case. We simply need to know if "Corona" has written a piece of art
192
         11
```

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```
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                                                                                        MS 303015.01 (5052)
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                (or updated desktop.ini). If this is true, then we shouldn't use that piece
193
        11
                of metadata because it was for another track (or we would have already found
194
                the {GUID} art). We can detect this by pulling the Buy Now URL out of the
195
        //
                desktop ini file and checking the version parameter of the URL to see if
196
        11
                Corona wrote it. It so, then don't use it as its almost definitely wrong.
197
        11
198
        //
199
200
        // OK, so if we weren't able to get the request state that means that
201
         // this track either isn't in the library, or its in the library but
202
         // being launched in a manner where we don't yet have the library
203
204
         //loaded.
205
206
         CURL uriDesktopiNI;
207
         WString wszDesktopiNI;
208
         WString wszURLParams;
209
         HRESULT hr = urlFolder.CopyTo(urlDesktopINI);
210
         if (SUCCEEDED(hr))
211
212
           hr = urlDesktopiNi.PathAppend( L"desktop.ini" );
213
214
         if (SUCCEEDED(hr))
215
216
           hr = urlDesktopINI.Get( SF_FILEIO, wszDesktopINI );
217
218
219
         if (SUCCEEDED(hr))
220
           hr = wszURLParams.InitFixed(INTERNET_MAX_URL_LENGTH);
221
222
         if (SUCCEEDED(hr))
223
224
           wszURLParams.Clear();
225
           (void)::GetPrivateProfileString(L".ShellClassInfo", L"MusicBuyUrl", L"", wszURLParams,
226
       wszURLParams.GetFixedSize(), wszDesktopINI);
227
228
           if (IwszURLParams.HasLength())
229
230
              hr = E INVALIDARG;
231
           }
232
233
         if (SUCCEEDED(hr))
234
235
            WString wszFakeURL;
236
            CURL urlParams;
237
            WString wszVersion;
238
239
            wszFakeURL.Init(L"http://www.foo.com?");
            wszFakeURL.Concat( wszURLParams );
240
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```
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241
           hr = urlParams.Set( UI_DETECT, wszFakeURL );
242
           if (SUCCEEDED(hr))
243
244
           {
             hr = urlParams.GetParameter( L"Version", wszVersion );
245
246
           if (SUCCEEDED(hr))
247
248
             long nVersion = wszVersion.CopyToLong();
249
             if (nVersion >= 9)
250
251
             {
252
                // OK, we got it... the 9.0 player wrote this file.
253
                // This guarantees that the file was for a different
254
                // piece of media (or we would have matched a {GUID} art
255
                // from above. Therefore, we ignore this folder.jpg
256
257
                11
258
                // Update: Turns out we occasionally write desktop.ini when
259
                       we find metadata, but don't download album art for
260
                II
                       a particular file. This makes throwing things out
261
                II
                       at this point somewhat problematic as we might have
                II
262
                       matched data, but not downloaded art.
263
                II
                //
264
                       So we're now going to do a further check to see if
                //
265
                       there is any GUID art in the folder at all... if there
266
                //
                       is, then we can be confident that we're doing the right
267
                II
                       thing by throwing it out.
                11
268
269
                WString wszFolder:
270
                if ( SUCCEEDED ( urlFolder.Get( SF_FILEIO, wszFolder ) ) &&
271
                     wszFolder.HasLength()
272
273
                  if (wszFolder[wszFolder.Length() - 1] |= L'\\')
274
275
                  {
                     wszfolder.Concat( L'\\' );
276
277
                  wszFolder.Concat(g_kwszAlbumArtPrefix);
278
                  wszFolder.Concat( t'*');
279
                  wszFolder.Concat(g_kwszArtSuffixLarge);
280
281
                   WIN32_FIND_DATA FindData = \{0\}:
282
                              fFoundArt = false;
 283
                   bool
                                          = ::FindFirstFile( wszFolder, &FindData );
                   HANDLE
                                hFind
 284
                   if (hfind != INVALID_HANDLE_VALUE)
 285
 286
                     fFoundArt = true;
 287
                     ::FindClose(hfind);
```

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288

```
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289
                 hfind = INVALID_HANDLE_VALUE;
290
               }
291
292 -
               if (ffoundArt)
293
                 return false;
294
295
296
297
           }
298
         }
299
       }
300
        // Use the Helix art.
301
302
303
       return true;
304
     }
305
306
307
308
309
310
311
                                    0x00000001 // must have one of PERUSER or ALLUSERS
      #define SHGVSPB_PERUSER
312
                                     0x00000004 // must have one of PERFOLDER ALLFOLDERS or
      #define SHGVSPB_PERFOLDER
313
314
      INHERIT
                                    (SHGVSPB_PERUSER | SHGVSPB_PERFOLDER)
      #define SHGVSPB_FOLDER
315
316
      317
      typedef HRESULT (WINAPI* SHGETVIEWSTATEPROPERTYBAG) (LPCITEMIDLIST, LPCWSTR, DWORD, REFIID,
318
319
      typedef HRESULT (WINAPI* SHPARSEDISPLAYNAME)(PCWSTR, IBindCtx *, LPITEMIDLIST *, SFGAOF,
320
      SFGAOF *);
321
322
323
      #define ORDINAL_SHGetViewStatePropertyBag
                                                   515
324
      BOOL GetCustomAlbumArt( WCHAR * wszMusicDirName, VARIANT *pvtitem )
325
326
                        hr = S_OK;
        HRESULT
327
                          hDLLShlObj = NULL;
        HINSTANCE
328
                          hDLL = NULL;
329
        HINSTANCE
                                pfnSHParseDisplayName = NULL;
        SHPARSEDISPLAYNAME
330
        SHGETVIEWSTATEPROPERTYBAG pfnSHGetViewStatePropertyBag = NULL;
331
                     pidl = NULL;
        LPITEMIDLIST
332
333
        CComPtr<IPropertyBag> spPropertyBag;
                          varCustomFolder;
334
        CComVariant ...
335
        if ( IsWhistlerOrBetter() )
 336
```

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```
Exhibit E
                  Application of Plastina et al.
                                                                                                                                                                                                                                               MS 303015.01 (5052)
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337
                              hDLLShlObj = LoadLibrary(L"SHELL32.DLL");
338
                              if (hDLLShlObj == NULL)
339
340
                                     hr = HRESULT_FROM_WIN32( SAFE_GETLASTERROR() );
341
342
                              }
343
                        }
344
                        else
345
                        {
                              hr = E_NOTIMPL;
346
 347
 348
                        if( SUCCEEDED( hr ) )
 349
 350
                               pfnSHParseDisplayName = (SHPARSEDISPLAYNAME) GetProcAddress(hDLLShlObj,
 351
                   "SHParseDisplayName");
 352
                               if ( NULL == pfnSHParseDisplayName )
 353
 354
                                     hr = HRESULT_FROM_WIN32( SAFE_GETLASTERROR() ):
 355
 356
                               )
 357
                         }
 358
 359
                         if( SUCCEEDED( hr ) )
 360
                         {
                                hr = pfnSHParseDisplayName( wszMusicDirName, NULL, &pidl, 0, NULL );
  361
  362
                         }
  363
                         if( SUCCEEDED( hr ) )
  364
  365
                          {
                                hDLL = LoadLibrary(L"SHLWAPLDLL");
  366
                                if (hDLL == NULL)
  367
  368
                                       hr = HRESULT_FROM_WIN32( SAFE_GETLASTERROR() );
  369
  370
                                }
  371
                          }
  372
  373
                          if( SUCCEEDED( hr ) )
  374
                                 pfnSHGetViewStatePropertyBag = \{SHGETVIEWSTATEPROPERTYBAG\} \ GetProcAddress (hDLL, pfnSHGetViewStatePropertyBag) \} and the process of the p
   375
                     (LPCSTR) ORDINAL_SHGetViewStatePropertyBag);
   376
                                 if ( NULL == pfn$HGetViewStatePropertyBag )
   377
   378
                                       hr = HRESULT_FROM_WIN32( SAFE_GETLASTERROR() );
   379
   380
                                 }
   381
                           }
   382
                           if( SUCCEEDED( hr ) )
   383
   384
                           {
```

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```
Exhibit E
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                                                                                        MS 303015.01 (5052)
      Serial No. 10/622,767
           hr = pfnSHGetViewStatePropertyBag( pidl, L"Shell", SHGVSPB_FOLDER, __uuidof(IPropertyBag),
385
      (void **) &spPropertyBag);
386
387
        }
388
        if(SUCCEEDED(hr))
389
390
        {
           hr = spPropertyBag->Read( L"Logo", &varCustomFolder, NULL );
391
392
393
394
         if(SUCCEEDED(hr))
395
         {
           if ( VT_BSTR == V_VT(&varCustomFolder) && ( NULL != varCustomFolder.bstrVal ) && ( 0 != wcslen(
396
       varCustomFolder.bstrVal ) )}
397
398
             if ( WMPHelper::DoesFileExist( varCustomFolder.bstrVal ) )
399
400
             {
                hr = varCustomFolder.Detach(pvtitem);
401
402
             }
403
           }
404
           else
405
           {
             hr = E_INVALIDARG; // No art we like, invalid arg
406
407
           }
408
         }
409
410
         if( NULL != pidl )
411
         {
412
           CComPtr<IMalloc> spMalloc;
413
           if(SUCCEEDED(SHGetMalloc(&spMalloc))&&spMalloc)
414
415
416
              spMalloc->Free(pidl);
417
           }
418
         }
419
420
         if NULL != hDLLShlObj )
421
422
            FreeLibrary (hDLLShlObj);
423
         }
424
425
         if( NULL != hDLL )
426
         {
 427
            FreeLibrary(hDLL):
 428
 429
 430
         return (SUCCEEDED( hr ) );
 431
       }
 432
```

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```
Exhibit E
      Application of Plastina et al.
                                                                                   MS 303015.01 (5052)
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433
434
435
      H
      // Function: GetImageHandleFromFile
436
437
      // Opens the specified file using the WM Metadata Editor and extracts any
438
      // attached image data from the file into a handle.
439
440
441
      1/--
442
443
      HRESULT
      GetImageHandleFromFile(const WCHAR *pszFilePath, HGLOBAL *phImage, DWORD *pdwImageSize)
444
445
        CComptr<IWMMetadataEditor> spEditor;
446
        CComPtr<IWMHeaderInfo> spHeaderInfo;
447
                             hlmageToReturn = NULL;
448
        HGLOBAL
                            dwimageLenToReturn = 0;
        DWORD
449
        HRESULT
450
451
        // open the file using the metadata editor
452
        hr = WMCreateEditor( &spEditor);
453
454
        if (FAILED(hr))
          goto FAILURE;
455
456
        hr = spEditor->Open(pszFilePath);
457
458
        if (FAILED(hr))
459
           goto FAILURE:
460
         // get the header info interface
461
         hr = spEditor->QueryInterface(&spHeaderInfo);
462
         if (FAILED(hr))
463
           goto FAILURE;
464
465
         // determine how big the data is.
466
         WORD wStream = 0:
467
         WMT_ATTR_DATATYPE datatype = (WMT_ATTR_DATATYPE) -1;
468
         WORD wDataLength = 0;
469
470
         hr = spHeaderInfo->GetAttributeByName(&wStream, g_wszWMPicture, &datatype, NULL,
471
472
       &wDataLength ):
473
         if ((FAILED(hr)) | | (0 == wDataLength) | | (WMT_TYPE_BINARY != datatype))
474
475
           goto FAILURE;
476
477
         }
478
         // allocate space for the data we are about to read
479
         BYTE *pbData = new BYTE[wDataLength];
480
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```

```
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                                                                                        MS 303015.01 (5052)
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        if (NULL == pbData)
481
482
        {
           hr = E_OUTOFMEMORY;
483
484
           goto FAILURE;
485
        }
486
         HGLOBAL himageHandle = NULL;
487
488
        // read the data
489
         hr = spHeaderInfo->GetAttributeByName(&wStream, g_wszWMPicture, &datatype, pbData,
490
491
       &wDataLength );
492
         if ((SUCCEEDED(hr)) && (0 != wDataLength) && (WMT_TYPE_BINARY == datatype))
493
494
           WM_PICTURE *pPicture = (WM_PICTURE *) pbData;
495
496
           if ((pPicture->dwDataLen) && (pPicture->pbData))
497
498
             // create memory handle to hold image data
499
             \label{eq:himageHandle} \textbf{himageHandle} = :: \textbf{GlobalAlloc} ( \ \textbf{GMEM\_MOVEABLE} \ | \ \textbf{GMEM\_ZEROINIT}, \ \textbf{pPicture->dwDataLan});
500
501
             if (himageHandle)
502
503
                void *pImageBuffer = ::GlobalLock( hImageHandle );
504
                if (plmageBuffer)
505
506
                {
                  // copy image data to handle
507
                  memcpy(plmageBuffer, pPicture->pbData, pPicture->dwDataLen);
508
                  ::GlobalUnlock(hlmageHandle);
509
510
                  hlmageToReturn = hlmageHandle;
511
                  dwlmageLenToReturn = pPicture->dwDataLen;
512
                  himageHandle = NULL; // don't delete this below
513
514
                }
515
516
                if (hlmageHandle)
517
                  ::GlobalFree(hlmageHandle);
518
519
                }
520
521
           }
522
         }
523
         delete [] pbData;
524
525
526
         if (NULL == hlmageToReturn)
527
528
            hr = ASF_E_NOTFOUND;
```

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```
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                                                                                   MS 303015.01 (5052)
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          goto FAILURE;
529
530
        }
531
        // return image handle
532
        *phimage = himageToReturn;
533
        *pdwimageSize = dwlmageLenToReturn;
534
535
        return $_OK;
536
537
      FAILURE:
538
539
        if (hlmageToReturn)
          ::GlobalFree(hlmageToReturn);
540
541
542
        return hr:
543
      }
544
545
      11
546
      // Function: GetImageHandleFromStream
547
548
      // Extracts any attached image data from the stream into a handle.
549
550
      11
551
      //-
552
553
      HRESULT
      GetimageHandleFromStream(IWMHeaderInfo *pHeaderInfo, HGLOBAL *phimage, DWORD
554
       *pdwlmageSize)
555
556
         HRESULT
                         hr;
557
         CComPtr<IWMHeaderInfo3> spHeaderInfo3;
558
559
         // need a IWMHeaderInfo3
560
         hr = SafeQueryInterface(pHeaderInfo, &spHeaderInfo3);
561
         if ((FAILED(hr)) | | (!spHeaderInfo3))
562
563
         {
           return E_NOINTERFACE;
564
565
         }
566
         // determine how many pictures are in our file
567
         WORD wLanguageIndex = 0;
568
         WORD wnumIndices = 0;
569
570
         hr = spHeaderInfo3->GetAttributeIndices(0, g_wszWMPicture, &wLanguageIndex, NULL,
 571
       &wNumindices);
 572
         if ((FAILED(hr)) | | (0 == wNumIndices))
 573
 574
         {
           return E_FAIL;
 575
 576
```

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```
Exhibit E
      Application of Plastina et al.
                                                                                   MS 303015.01 (5052)
      Serial No. 10/622,767
577
        // read the indices
578
        WORD *pwIndices = pwIndices = new WORD[wNumIndices];
579
580
        if (NULL == pwindices)
581
        {
          return E_OUTOFMEMORY;
582
583
        }
584
585
        wLanguageIndex = 0;
        hr = spHeaderInto3->GetAttributeIndices(0, g_wszWMPicture, &wLanguageIndex, pwIndices,
586
587
      &wNumIndices);
588
        if (FAILED(hr))
589
        {
           detete [] pwindices;
590
591
592
           return hr;
593
        )
594
        HGLOBAL himageToReturn = NULL;
595
         DWORD dwimageLenToRetum = 0;
596
597
598
         // loop over all pictures found
         for (WORD windex = 0; windex < wNumindices; windex++)
599
600
         {
           // determine how big the data is.
601
602
           WORD wNameLen = 0;
           WMT_ATTR_DATATYPE datatype = (WMT_ATTR_DATATYPE) - 1;
603
           DWORD dwDataLength = 0;
604
           wLanguageIndex = 0;
605
606
           hr = spHeaderInfo3->GetAttributeByIndexEx[0, pwIndices[wIndex], NULL, &wNameLen,
607
608
       &datatype,
                                  &wLanguageIndex, NULL, &dwDataLength);
609
610
           if ((FAILED(hr)) | | (0 == dwDataLength) | | (WMT_TYPE_BINARY = datatype))
611
612
             continue;
613
614
           }
615
           // allocate space for the data we are about to read
616
           BYTE *pbData = new BYTE[dwDataLength];
617
           if (NULL == pbData)
618
619
             continue;
620
621
           }
 622
           HGLOBAL himageHandle = NULL;
623
           wLanguageIndex = 0;
 624
```

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```
Exhibit E
      Application of Plastina et al.
                                                                                    MS 303015.01 (5052)
      Serial No. 10/622,767
625
          // read the data
626
          hr = spHeaderInfo3->GetAttributeByIndexEx(0, pwIndices[wIndex], NULL, &wNameLen,
627
628
      &datatype,
                                 &wLanguageIndex, pbData, &dwDataLength);
629
630
          if ((SUCCEEDED(hr)) && (0 != dwDataLength) && (WMT_TYPE_BINARY == datatype))
631
632
             WM_PICTURE *pPicture = (WM_PICTURE *) pbData;
633
634
             if ((pPicture->dwDataLen) && (pPicture->pbData))
635
636
               // create memory handle to hold image data
637
               hlmageHandle = ::GlobalAlloc( GMEM_MOVEABLE | GMEM_ZEROINIT, pPicture-
638
      >dwDataLen);
639
640
               if (himageHandle)
641
642
                 void *pimageBuffer = ::GlobalLock( himageHandle );
643
                 if (plmageBuffer)
644
645
                    // copy image data to handle
646
                    memcpy(plmageBuffer, pPicture->pbData, pPicture->dwDataLen);
647
                    ::GlobalUnlock(hlmageHandle);
648
649
                    // hang onto first image in case we don't find any others
650
                    if (NULL == hlmageToReturn)
651
652
                      himageToReturn = himageHandle:
653
                      dwlmageLenToReturn = pPicture->dwDataLen;
654
                      hImageHandle = NULL; // don't delete this below
655
                    }
656
657
                    // otherwise see if this is the cover art image and hang onto that
658
                    else if (0x0003 == pPicture->bPictureType) // value 0x0003 defined as cover art by the
659
660
       ID3 spec
661
                      ::GlobalFree(himageToReturn):
662
                      himageToReturn = himageHandle;
663
                      dwlmageLenToReturn = pPicture->dwDataLen;
664
                      himageHandle = NULL; // don't delete this below
665
666
                  }
667
668
                  if (himageHandle)
 669
 670
                    ::GlobalFree( hlmageHandle );
 671
 672
                                                  Page 14 of 19
```

```
Exhibit E
      Application of Plastina et al.
                                                                                      MS 303015.01 (5052)
      Serial No. 10/622,767
673
674
675
676
           delete [] pbData;
677
678
679
086
        delete [] pwindices;
681
682
        if (hlmageToReturn)
683
        {
           *phimage = himageToReturn;
684
           *pdwImageSize = dwImageLenToReturn;
685
686
           return $_OK;
687
688
689
         return E_FAIL;
690
691
692
693
      // Function: CheckMediaForImages
694
695
       // Returns whether the stream has any attached images. This function is used
696
       // to quickly determine it further attached image processing is necessary.
697
698
699
700
       CheckMediaForImages(IWMHeaderInfo* pHeaderInfo, BOOL *pfHasImages)
701
702
       {
703
         WORD
                        wStream = 0;
                        wLanguageIndex = 0;
704
         WORD
                        wNumIndices = 0;
705
         WORD
         WMT_ATTR_DATATYPE Type = (WMT_ATTR_DATATYPE) -1;
706
         CComPtr<IWMHeaderInfo3> spHeaderInfo3;
707
708
         HRESULT
                        hr = S_OK;
709
710
         // In Corona the easiest way to check for images is to
711
         // call GetAttributeIndices (WM/Picture). That will cover all
712
         // images in ASF and MP3 files except for Music Match
713
         // "ID3" attribute images in WMA files. To detect those
714
         // you need to call GetAttributeByName (WM/Picture). However,
715
         // that only works on the editor and right here we're using the
716
         // reader. So to get a rough answer, we look for the "ID3"
717
         // attribute that the MusicMatch images are contained in. If this
718
         // attribute is present, then there might be images in it and we will then take
719
         // the perf hit later to open an instance of WM Editor to check for them.
720
```

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Application of Plastina et al.

757

758 759

760

761 762

763

764

765 766

767

768

// for WMA files.

WORD cblength = 0:

if (SUCCEEDED(hr))

11

{

RECEIVED CENTRAL FAX CENTER

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Exhibit E

MS 303015.01 (5052) Serial No. 10/622,767 721 11 722 // need a IWMHeaderInfo3 723 hr = SafeQueryInterface(pHeaderInfo, &spHeaderInfo3); 724 if ((FAILED(hr)) | | (IspHeaderInfo3)) 725 726 return E_NOINTERFACE; 727 728 } 729 730 // Look for images the regular way 731 // This will check the SDKs attribute cache so it will be quick 732 733 hr = spHeaderInfo3->GetAttributeIndices(0, g_wszWMPicture, &wLanguageIndex, NULL, 734 &wNumIndices); 735 if (SUCCEEDED(hr) && (0 < wNumIndices)) 736 737 738 // It has at least one regular image 739 740 741 *pfHasimages = TRUE; 742 return S_OK; 743 } 744 745 // We couldn't find any images the regular way 746 747 // MusicMatch stores ID3 tags in a WMA file by storing one 748 // binary attribute called "ID3" in the WMA header. This binary 749 // attribute contains all the ID3 tags MusicMatch had defined 750 // for this file, including the "APIC" tag for embedded images. 751 // The WM Editor knows how to walk this binary attribute and 752 // extract all the ID3 tag information from it. 753 754 // Unfortunately the WM Reader does not parse this attribute and 755 // will just skip all the tags in it. This means the code above to 756

// This isn't a guarantee that it has images, but there's a good chance

hr = pHeaderInfo->GetAttributeByName(&wStream, L"ID3", &Type, NULL, &cbLength);

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// check for the presence of images in a file will always fail

// then check the embedded MusicMatch attribute cache

// This will be relatively quick also. It check the regular cache first.

```
Exhibit E
      Application of Plastina et al.
                                                                                    MS 303015.01 (5052)
      Serial No. 10/622,767
769
          *pfHasImages = TRUE;
770
          return S_OK;
771
772
773
        *pfHasImages = FALSE;
774
775
776
        return $_OK;
777
      }
778
779
780
      // Function: CWMPMedia::GetAlbumArtFromMedia
781
782
      // Gets album art embedded in the media.
783
784
      // Album art images are only extraced from the media if there are no album art
785
      // urls already associated with the media. Typically embedded album art images will
786
      // come from the ID3 tag "APIC".
787
788
      11
789
      11.
790
791
      CWMPMedia::GetAlbumArtFromMedia(IWMHeaderInfo* pHeaderInfo)
792
793
794
         HRESULT hr:
         HGLOBAL himage = NULL;
795
                    dwlmageSize = 0;
796
         DWORD
         IStream* pStream = NULL;
797
798
         // do a cheap check using the WM Reader to see if there are any image
799
         // tags in the stream. This is so we avoid opening a new WM Editor for
800
         // every file just to check for album art.
108
802
         BOOL fHasImages;
803
804
805
         fHasimages = FALSE;
         hr = CheckMediaForImages(pHeaderInfo, &fHasImages);
806
         if(FAILED(hr))
807
           goto FAILURE;
808
809
810
         if (IfHasImages)
811
           hr = ASF_E_NOTFOUND;
 812
           goto FAILURE:
 813
 814
         }
 815
         // try to get image from stream
 816
```

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```
Exhibit E
      Application of Plastina et al.
                                                                                       MS 303015.01 (5052)
      Serial No. 10/622,767
        hr = GetImageHandleFromStream(pHeaderInfo, &hlmage, &dwImageSize);
817
818
        if (FAILED(hr))
819
           // could not get image from stream, so open the file using the
820
         // WM Metadata Editor and get the image from there
821
822
           // make sure file is local
823
           VARIANT_BOOL vtlslocal = VARIANT_FALSE;
824
825
           hr = IsLocal(&vtlsLocal);
826
           if ( (SUCCEEDED(hr)) && (VARIANT_TRUE == vtlsLocal) )
827
828
              // get file path
829
830
              WBSTR$tring bstrFullFilename;
831
              hr = get_sourceURL(\&bstrFullFilename);
832
              if ( (SUCCEEDED(hr)) && (bstrFullFilename.HasLength()))
833
834
                hr = GetimageHandleFromFile(bstrfullFilename, &hlmage, &dwimageSize);
835
                if (FAILED(hr))
836
                  goto FAILURE:
 837
 838
 839
            }
 840
            else
 841
            {
              goto FAILURE:
 842
 843
            }
 844
          }
 845
          NSASSERT(himage):
 846
 847
          // create a stream out of the image data
 848
          hr = ::CreateStreamOnHGlobal(himage, TRUE, &pStream);
 849
          if(FAILED(hr))
 850
            goto FAILURE;
 851
 852
          NSASSERT(pStream);
 853
 854
          // the IStream now owns this memory, so don't dispose it below
 855
          himage = NULL;
 856
 857
 858
          ULARGE_INTEGER uliSize;
          uliSize.LowPart = dwlmageSize;
 859
          uliSize.HighPart = 0;
 860
 861
          hr = pStream->SetSize( uliSize );
 862
          if(FAILED(hr))
 863
             goto FAILURE;
 864
```

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Exhibit E

```
Application of Plastina et al.
                                                                                        MS 303015.01 (5052)
      Serial No. 10/622,767
865
         // make this stream both the small and large image
866
867
         VARIANT var;
         VariantInit(&var):
868
         var.vt = VT_UNKNOWN;
869
         var.punkVal = pStream;
870
871
         hr = SetReservedItem\{kmriidSmallAlbumArtImage, \ var, \ VARIANT\_TRUE\};
872
873
         if(FAILED(hr))
           goto FAILURE;
874
875
         hr = SetReservedItem(kmriidLargeAlbumArtImage, var, VARIANT_TRUE);
876
         if(FAILED(hr))
877
878
           goto FAILURE;
879
         // the SetReservedItem function did an AddRef on the IStream, so we can release our ref now
880
         pStream->Release();
881
882
         return $_OK;
883
884
       FAILURE:
 885
         if (pStream)
 886
            pStream->Release();
 887
 888
          if (hlmage)
 889
            ::GlobalFree(hlmage);
 890
 891
          return hr;
 892
 893
       }
 894
 895
 896
 897
```